

VALLEY ISLE SOFTBALL LITTLE LEAGUE



2026 Bylaws

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Article I: Name and Purpose

- **Section 1.01 Name:** The name of this organization is Valley Isle Softball Little League (VISLL).
 - **Section 1.02 Purpose:** VISLL is a non-profit organization. The mission of VISLL is to positively impact youth and communities using the power of youth softball to teach life lessons to build stronger individuals and communities. These by-laws are a supplement to the Little League Softball Official Regulations, Playing Rules, and Operating Policies.
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Article II: Local By-Laws

- **Section 2.01 Rules and Procedures:** The Valley Isle Softball Little League (VISLL) has established these Local By-Laws as a set of written rules and procedures to govern the day-to-day affairs and operations of the league. These by-laws are a supplement to the Little League Softball Official Regulations, Playing Rules, and Operating Policies.
 - **Section 2.02 Precedence:** In the event that a local by-law conflicts with the official Little League Softball regulations, rules, or policies, the official Little League documents shall take precedence.
 - **Section 2.03 Modifications:** The Board of Directors (BoD) has the authority to make changes and updates to the local by-laws without general membership approval. A modification requires a majority vote of the BoD.
 - **Section 2.04 Effective Period:** These by-laws must be in effect at least one month prior to the start of the first scheduled game of the season and will expire at the end of the playing season.
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Article III: League Administration

- **Section 3.01 Fiscal Year:** The fiscal year for Valley Isle Softball Little League (VISLL) begins on January 1st and ends on December 31st.
 - **Section 3.02 Season of Play:** The regular season runs from January through May, with tournament play taking place from June through August. The Board of Directors (BoD) has the discretion to operate a "Second Season/Fall Ball" developmental program.
 - **Section 3.03 Meetings:** League operations are ongoing throughout the year, with BoD meetings held at the Board's discretion. The General Membership Meeting for all VISLL members in good standing will be held annually on the third Tuesday of September.
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Article IV: Board of Director Membership & Eligibility

- **Section 4.01 Responsibilities:** The VISLL Board of Directors (BoD) is responsible for the overall management and operation of the local league within the framework of Little League rules and regulations.
 - **Section 4.02 Membership:** At a minimum, the BoD will consist of the following officers: President, Vice President, Secretary, Treasurer, Player Agent, Coaching Coordinator, and Safety Officer. Additional directors may include, but are not limited to, the Information Officer, Umpire-in-Chief, Equipment Manager, Concession Manager, Sponsor Fundraising Manager, and Marketing/Public Relations Manager.
 - **Section 4.03 Composition:** The BoD must consist of a minimum of 25% of individuals who are not currently serving as Managers or Coaches within the league.
 - **Section 4.04 Term:** A Director shall serve a minimum of two (2) years in their specific position.
 - **Section 4.05 Conflict of Interest:** No member of the BoD shall at the same time hold office or be a member of the board of any other youth softball league.
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Article V: Volunteer Eligibility, Positions & Descriptions

- **Section 5.01 Volunteer Eligibility:** Valley Isle Softball Little League (VISLL) is a non-profit organization operated by volunteers. All Board of Directors (BoD) members, Managers, Coaches, volunteers, and any other person who has repetitive access to, or contact with, players or teams, must annually complete and submit an official Little League Volunteer Application. All volunteers are subject to annual background checks through J.D. Palatine (JDP), which must be completed before the applicant assumes their duties. Refusal to annually submit a completed application will result in immediate dismissal. The BoD reserves the right to require volunteers to submit to further investigations by a majority BoD vote. Per the Little League Child Protection Program, all volunteers must also complete mandatory Abuse Awareness Training.
- **Section 5.02 Volunteer Positions & Descriptions:** As a 100% volunteer-led organization, VISLL depends on the participation of parents, families, and other volunteers. Those who opt out of volunteering will be assessed a minimal fee at the time of player registration, as determined annually by the BoD.
- **Section 5.03 Officer Duties:**
 - **President:** Presides at league meetings and assumes full responsibility for the operation of the local league.
 - **Vice-President:** Presides in the absence of the president, works with other officers and committee members, and is an ex officio member of all committees.
 - **Secretary:** Maintains a register of members and directors, records the minutes of meetings, and is responsible for sending out notices of meetings.
 - **Treasurer:** Signs checks, dispenses league funds as approved by the Board, reports on the status of funds, and keeps financial records.
 - **Player Agent:** Conducts annual player assessments and is in charge of player selection.
 - **Coaching Coordinator:** Represents coaches/managers, presents a training budget to the board, and coordinates a league-wide training program.
 - **Safety Officer:** Coordinates all safety activities, ensures safe playing conditions, and prepares the ASAP plan for submission to Little League International.

- **Section 5.04 Other Volunteer Duties:**
 - **Information Officer:** Sets up and manages the league's official website and online registration.
 - **Umpire-in-Chief (UIC):** Serves as coordinator of and advises the league President on the league umpire program.
 - **Equipment Manager:** Oversees and maintains all team equipment, ensuring player safety through inspections.
 - **Concession Manager:** Maintains the operation of concession facilities, organizes the purchase of products, and schedules volunteers.
 - **Sponsor Fundraising Manager:** Solicits and secures local sponsorships and organizes league fundraising activities.
 - **Marketing/Public Relations Manager:** Oversees new player recruitment efforts and develops a league marketing plan.
 - **Manager:** Oversees all aspects of their team's operations, acting as a leader, coach, and communicator. Managers are appointed annually, and all appointments expire annually.
 - **Coach:** Creates a positive and supportive environment, teaches fundamental skills, and fosters sportsmanship. Coaches are appointed annually, and all appointments expire annually.
 - **Umpire:** Responsible for enforcing rules, making calls, and managing the game. Umpires are appointed annually, and the league may employ paid umpires with a majority vote of the BoD.
 - **Concession Stand Helper:** Prepares and sells food and drinks, operates cash registers, and maintains a clean space.
 - **Field Maintenance Workers:** Rake and drag the infield, groom the mound and home plate area, and ensure proper drainage.
 - **Scorekeeper:** Accurately records the game's events and statistics.
 - **Team Parent:** Supports the Manager by handling administrative and organizational tasks.
 - **Parent Assistant:** Supports and assists the Manager and Coaches at practices.
- **Section 5.05 Subcommittees:** The BoD may appoint standing committees and delegate powers to them. Subcommittees shall be created and/or dissolved at the discretion of the BoD by a majority vote. Potential subcommittees include Publicity/Media/Communications, Sponsorship/Fundraising, Financial Audit, Scholarships, Registration and Verifications, Protests, Player Assessments, Draft, Equipment, and Concession.

Article VI: League Operations

- **Section 6.01 Registration Fees:** Registration fees are determined annually by the Board of Directors (BoD) based on the division of play and operating costs, which cover equipment, uniforms, insurance, and administrative fees. The goal is to provide an affordable program, and no Little League player will be denied participation due to an inability to pay. Fundraising opportunities and scholarships are available.
- **Section 6.02 Refunds:** A refund of the registration fee requires a written request from the parent or guardian to the BoD.

- If a player resigns, quits, or is injured before the first regular season game and before a uniform is ordered, a \$40 administrative fee will be charged, and the remaining balance will be refunded.
 - After teams are selected and uniforms are ordered, no refunds will be processed unless a good cause exists and is approved by the BoD. Pro-rations may be considered.
 - **Section 6.03 Fee Waiver:** It is the policy of VISLL that the inability to pay registration fees should not prevent a player from participating. The BoD will implement procedures and guidelines for eligibility for fee reduction.
 - Members with financial hardships should complete the VISLL Scholarship Application form.
 - At the BoD's discretion, full or partial scholarships, payment arrangements, or other options may be granted.
 - All requests will be brought to a vote by the Scholarship Committee, consisting of a minimum of three BoD members.
 - A scholarship may consist of reduced fees and volunteer hours. Applicants whose fees are reduced are still required to participate in league fundraiser activities and volunteer hours.
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Article VII: Codes of Conduct

- **Section 7.01 General:** VISLL's goal is to provide a positive experience for all players. The actions of all Managers, Coaches, players, volunteers, parents, and spectators must exhibit courteous, civil behavior and sportsmanship.
 - **Section 7.02 Parent Code of Conduct:** Parents must read, understand, and acknowledge the Sport Parent Code of Conduct. Any parent guilty of improper conduct at any game or practice will be asked to leave the facility and will be suspended from the following game. Repeat violations may result in a multiple-game suspension or the forfeiture of the privilege of attending all games for the season.
 - **Section 7.03 Manager & Coaches Code of Conduct:** By accepting a Manager/Coach position, an individual agrees and pledges to provide a safe and supportive environment, demonstrate a positive attitude, and acknowledge their influence on the mental and physical growth of the players. They agree not to place the value of winning above the value of good sportsmanship and character.
 - **Section 7.04 Player Code of Conduct:** VISLL has implemented a player code of conduct which outlines expectations for behavior during games and practices, emphasizing sportsmanship, respect, and fair play. Parents and coaches are encouraged to review the code of conduct with players.
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Article VIII: Manager & Coaches Code of Conduct

- **Section 8.01 Engagement and Respect:** I will engage, teach, and provide enjoyment to young players through participation in softball. Each player will be treated with respect and fairness.

- **Section 8.02 Values:** I acknowledge that I have a tremendous influence on the mental and physical growth of the players and will never place the value of winning above the value of good sportsmanship and character.
 - **Section 8.03 Conduct:** I recognize that my conduct reflects on the entire league and will not act in a manner that jeopardizes the league or its relationship with players, families, sponsors, and the community. I will refrain from the use of alcohol, drugs, and tobacco products when in contact with players and will avoid using profanity or offensive language.
 - **Section 8.04 Rules and Strategy:** I will, to the best of my ability, learn and understand the rules of Little League softball and teach them to my players, without seeking an advantage by circumvention of the spirit or letter of the rules. I will also organize enjoyable and challenging practices and familiarize myself with the techniques and strategies of softball.
 - **Section 8.05 Umpires and Officials:** I will respect and support umpires and will not engage in conduct that incites players or spectators against them. Public criticism of umpires, Little League officials, or players will not be tolerated.
 - **Section 8.06 Communication:** I will maintain an open line of communication with parents and players, explaining the goals and objectives of Little League.
 - **Section 8.07 Sportsmanship:** I will promote good sportsmanship in both winning and losing, encouraging players to show respect for others, act with integrity, and take personal responsibility for their words and actions.
 - **Section 8.08 Player Treatment:** I will be generous with my praise when it is deserved, be consistent, honest, fair, and ethical, and will not publicly berate or shame players. I will ensure that all players, regardless of skill or ability, are allotted at a minimum the guaranteed playtime as required by Little League International.
 - **Section 8.09 Consequences:** I understand that there will be zero tolerance for coaches who intimidate, physically or verbally abuse players, officials, or participants at any Little League event. A coach or assistant coach guilty of improper conduct may be asked to leave the facility and may be suspended or dismissed by the Board per Little League International rules and regulations.
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Article IX: Player Code of Conduct

- **Section 9.01 Sportsmanship and Support:** I will exemplify and encourage good sportsmanship among fellow players, coaches, officials, and parents. I will be a team player, supporting my teammates regardless of differences or skill levels.
- **Section 9.02 Punctuality and Effort:** I will attend practices and games punctually, notifying coaches in advance if I cannot attend. I will strive to improve my skills through hard work, listening, and learning from my coaches.
- **Section 9.03 Post-Game Conduct:** I will congratulate the opposing team after games to demonstrate good sportsmanship. I will be gracious in both victory and defeat, understanding that effort and respect are more important than the outcome.
- **Section 9.04 Behavior and Integrity:** I will refrain from violence, unfriendly language, or insults toward others. I will follow the rules of the game and work for the good of the team. I will accept officials' decisions with grace, refraining from arguing calls, and will conduct myself with honor and dignity at all times.

- **Section 9.05 Recognition:** I will applaud the efforts of both my teammates and opponents, recognizing hard work and growth.
 - **Section 9.06 Disciplinary Action:** Failure to abide by these guidelines may result in disciplinary actions, including warnings, suspensions, or expulsion from the league. The VISLL Board of Directors (BoD) has the sole authority to determine appropriate disciplinary measures.
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Article X: Disciplinary Actions

- **Section 10.01 General Membership and Visitors:** Any individual in direct violation of the code of conduct will be issued a verbal warning by the Board Member on Duty. If the behavior persists, the individual will be asked to vacate the premises and may be subject to disciplinary actions, including a ban from all VISLL activities and events, as deemed appropriate by the BoD. If warranted, the individual may be escorted off the premises by a BoD member or a police officer.
 - **Section 10.02 Managers, Coaches, and Players:** As per Little League Official Regulations, if a Manager, Coach, or player is ejected from a game, a one-game suspension is imposed. The situation will be addressed by the BoD for possible additional suspension or removal.
 - A second ejection by an umpire will result in a two-game suspension.
 - A third offense will result in dismissal from duties.
 - Any ejection will result in a BoD investigation, and BoD approval will be necessary for the party to continue.
 - All ejections must be reported on the Ejection Report form and submitted to the Umpire-in-Chief (UIC) and League President within 24 hours of the incident.
 - Unsportsmanlike behavior may require the individual to appear before the BoD to explain their actions. Disciplinary action may result in a written warning and/or game suspension, depending on the severity or repeated nature of the actions. The VISLL BoD has the sole authority to determine appropriate disciplinary measures.
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Article XI: Home Rules

- **Section 11.01 General Rules:** No use of alcohol, tobacco, or profanity is permitted at any Little League event.
- **Section 11.02 Playing Rules:** A continuous batting order is mandatory for all divisions except Seniors. Every player will participate for a minimum of six defensive outs. Players who do not meet this minimum must start the next game and fulfill the missing time in addition to the current game's time. This rule does not apply to games called due to poor weather.
- **Section 11.03 Umpires:** VISLL will utilize volunteer umpires, managers, coaches, and Board of Directors (BoD) members for regular season games. The home team will provide the Chief Umpire for the entire game, and the visiting team should provide base

umpires. It is at the BoD's discretion whether paid umpires shall be utilized for regular season games.

- **Section 11.04 Equipment:** All equipment used in games and practices must meet Little League standards and specifications. Managers are responsible for ensuring all equipment is legal, safe, and compliant. VISLL equipment must be maintained and returned in good condition at the end of the regular season. Any alterations will result in disciplinary action from the BoD. Players must wear shoes, and metal cleats are prohibited in Tee Ball, Minor - Coach Pitch, Minor - Player Pitch, and Major divisions. Helmets must be affixed with a mask and a NOCSAE symbol. Heart guard chest protectors must be used by pitchers in the Tee Ball and Minor - Player Coach Pitch divisions. No jewelry may be worn during play, except for taped Medic Alert bracelets.
- **Section 11.05 Safety:** Accidents must be reported to the League Safety Officer within 24 hours via the Injury Report form.
- **Section 11.06 Playing Field:** The home team occupies the 3rd base side and visitors occupy the 1st base side. On-deck batters are not permitted for Tee Ball, Minor - Coach Pitch, Minor - Player Pitch, and Major divisions. On-deck batters are only permitted in Junior and Senior divisions. No warm-ups on the infield are permitted before games. Teams must have a minimum of nine players to start a game. An approved (screened) adult volunteer must be in the dugout at all times.
- **Section 11.07 Scorekeeping:** The home team is the official scorekeeper and will keep track of innings pitched. Scorekeeping is not required for Tee Ball. The scorebook for all other divisions must be signed by each team's manager/coach and turned in to the concession stand at the end of each game. Within 24 hours, the winning team must notify the Coaching Coordinator with the final score, names of all pitchers used, and the number of innings thrown by each.
- **Section 11.08 Field Prep & Cleanup:** Each team is responsible for cleaning up their respective dugout area after the game. The home team is responsible for the cleanup of the field, including raking and removing bases. If it is the last game of the day, the home team manager is responsible for ensuring all equipment is returned to the equipment shed.
- **Section 11.09 Weather:** The President or designated BoD Member on Duty may call a game due to weather or field conditions before it starts. Once a game has begun, the BoD Member on Duty or the UIC will make all judgments regarding halting play due to weather conditions.
- **Section 11.10 Protests:** A protest must be based on a rule violation or misinterpretation, not an umpire's judgment call. To file a protest, the manager must immediately inform the umpire that the game is being played under protest. A formal Protest form must be completed and submitted to the League President within 24 hours. The Protest Committee will make a final decision, and if the protest is allowed, the game will resume from the point of the infraction.
- **Section 11.11 Regulation Game Clarification:** A regulation game is defined as four or more complete innings.

Article XII: Concession Stand Volunteer Guidelines

- **Section 12.01 Team Responsibility:** Each team is required to work a concession stand shift during the season. The goal is to have at least two volunteers per shift.

- **Section 12.02 Volunteer Roles:** At least one adult volunteer should warm up food and operate kitchen equipment. Other volunteers will serve drinks and snacks, restock items, and clean up.
- **Section 12.03 Shift Times:** The first shift must arrive 30 minutes before the first scheduled game.
- **Section 12.04 Minor Volunteers:** A minor of at least 13 years of age may work a shift but may not operate cooking equipment. A minimum of two adults must be present, not including the Concession Stand Manager or BoD Member on Duty.
- **Section 12.05 Disciplinary Actions:** Failure to provide sufficient staffing may result in rescheduling the team's concession stand day and/or the suspension of the team manager for one game per offense. Multiple offenses will be addressed by the BoD.

Article XIII: Softball League Age

2026 Little League® Age Chart



Match month (top line) and box with year of birth. League age indicated at right.

JAN	FEB	MAR	APR	MAY	JUN	JUL	AUG	SEP	OCT	NOV	DEC	AGE
2021	2021	2021	2021	2021	2021	2021	2021	2021	2021	2021	2021	4
2020	2020	2020	2020	2020	2020	2020	2020	2020	2020	2020	2020	5
2019	2019	2019	2019	2019	2019	2019	2019	2019	2019	2019	2019	6
2018	2018	2018	2018	2018	2018	2018	2018	2018	2018	2018	2018	7
2017	2017	2017	2017	2017	2017	2017	2017	2017	2017	2017	2017	8
2016	2016	2016	2016	2016	2016	2016	2016	2016	2016	2016	2016	9
2015	2015	2015	2015	2015	2015	2015	2015	2015	2015	2015	2015	10
2014	2014	2014	2014	2014	2014	2014	2014	2014	2014	2014	2014	11
2013	2013	2013	2013	2013	2013	2013	2013	2013	2013	2013	2013	12
2012	2012	2012	2012	2012	2012	2012	2012	2012	2012	2012	2012	13
2011	2011	2011	2011	2011	2011	2011	2011	2011	2011	2011	2011	14
2010	2010	2010	2010	2010	2010	2010	2010	2010	2010	2010	2010	15
2009	2009	2009	2009	2009	2009	2009	2009	2009	2009	2009	2009	16

NOTE: This age chart is for SOFTBALL DIVISIONS ONLY, and only for 2026.

Article XIV: Player Assessments, Draft Process, and Player Placement

- **Section 14.01 Player Assessments:** The purpose of player assessments is to place players on teams with appropriate skill levels and ensure balanced teams. Assessments evaluate a player's abilities in various areas, such as catching, throwing, fielding, and hitting. All players eight years and older must attend at least one assessment to be eligible for the draft. Failure to attend will result in the player being placed on a team by the Player Agent if there is an open spot or placed in a player pool. Player assessments are not required for Tee-Ball and Minor - Coach Pitch divisions.
- **Section 14.02 'Playing Up' Rule:** Any player who wishes to 'play up' in any division must attend at least one of the assessments for that division to be eligible. Failure to attend will result in the player being placed in the division that reflects their league age.
- **Section 14.03 Draft Process:** The drafts for the Minor - Player Pitch, Major, Junior, and Senior Divisions will be held after player assessments. The draft will be conducted using a serpentine order, with the first round being completed in order and the next round in reverse order.
- **Section 14.04 Draft Guidelines:**
 - Only the Draft Committee members are allowed in the draft room.
 - The order of selection will be determined by a random drawing.
 - Managers, coaches, and assistant coaches' children who do not attend assessments will automatically be assigned as a first-round pick.
 - Late registrants will be placed on the team(s) with the lowest number of players.
- **Section 14.05 Player Placement for Tee Ball and Minor – Coach Pitch Divisions:** Players in these divisions are assigned to teams by the league, generally based on age. The league will attempt to honor requests to place players together, but cannot guarantee all requests will be satisfied.
- **Section 14.06 Special Requests:** Parents may request in writing that a player not be placed above a certain level or that siblings be placed on the same team. The Player Agent and Draft Committee will consider these requests, keeping in mind the safety of the players.

Article XV: Player Pool

- **Section 15.01 Purpose:** A Player Pool is a group of players from a division who are available to fill roster spots on teams that need extra players for a game, helping to avoid forfeits. The player pool is only utilized in Minor - Player Pitch, Major, Junior, and Senior divisions.
- **Section 15.02 Rules:**
 - Pool players must be from the same division or a division below and be age-appropriate.
 - Pool players must meet playing time requirements just as all other players on the team.

- Managers cannot pick pool players; the Player Agent manages this process.
 - Pool players cannot pitch in games where they are filling in.
 - Pool players wear their regular team's uniform.
 - The player pool is only applicable during regular-season games, not tournament play.
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Article XVI: Game Rescheduling

- **Section 16.01 General:** Rescheduling of games will only be permitted for rainouts and/or unforeseen or uncontrollable events, such as natural disasters or unexpected park closures. If a team is short on players, players from the Player Pool will be activated to avoid forfeits. If a Manager & Coaches are all unavailable for a game, the Manager should contact the Coaching Coordinator.
 - **Section 16.02 Procedures for Rescheduling:** The League President must approve game rescheduling.
 - For unforeseen events, the manager must notify the Player Agent as soon as possible.
 - For weather-related rescheduling, games will be rescheduled based on field and team availability.
 - For divisions with player pitching, a makeup game must allow for both teams to have sufficient pitching.
 - For Tee Ball and Minor - Coach Pitch divisions, games may be rescheduled as long as both managers agree and are approved by the BoD.
 - **Section 16.03 Communication:** Both managers must notify the Coaching Coordinator as soon as possible with the date of the original game, the names of the teams scheduled to play, and possible dates for rescheduling. Failure to notify the BoD or refusal to accept a rescheduled game without a legitimate reason may result in a forfeit.
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Article XVII: Policy on Non-Little League Teams or Programs

- **Section 17.01 Players:** Players may play on other softball teams, except during the All-Star tournament season. Once tournament play begins, a player on an All-Star team may not participate in any other youth softball program until their team is eliminated.
 - **Section 17.02 Managers and Coaches:** Managers and Coaches may be involved in other youth softball programs. However, an individual who manages or coaches in another program is not eligible to be appointed to manage or coach a Little League tournament team in the same age division unless a waiver is granted by the appropriate Regional Director.
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Article XVIII: Filing a Complaint

- **Section 18.01 Initial Complaint:** If a parent objects to the policies or actions of a manager, coach, or other league affiliate, they should first discuss the matter directly with the person involved. This should be done over the phone or in person at a time when children are not present.
 - **Section 18.02 Escalation:** If the parent is not satisfied with the response, they must contact the Coaching Coordinator to discuss the problem.
 - **Section 18.03 Written Complaint:** If the complaint is to be pursued further, it must be submitted in writing or via email to the Board of Directors (BoD). Verbal complaints will not be considered.
 - **Section 18.04 BoD Review:** Each written complaint will be read aloud to the BoD, who will determine if further investigation, response, or action is necessary. Initially, the BoD will maintain the anonymity of all parties.
 - **Section 18.05 Investigation:** If further action is to be taken, an appropriate BoD member will notify the person(s) involved. At a pre-determined BoD meeting, the parties will be given an opportunity to present their side.
 - **Section 18.06 Disciplinary Action:** If the BoD determines that disciplinary action is necessary, it will be taken as quickly as possible. The letter of complaint will become part of the league's official records.
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Article XIX: Softball Divisions

- **Section 19.01 Division Breakdown:** Valley Isle Softball Little League (VISLL) offers the following softball divisions by age (subject to change based on individual player assessment):
 - **Tee Ball:** 4-6 years old
 - **Minor – Coach Pitch:** 7-8 years old
 - **Minor – Player Pitch:** 9-10 years old
 - **Major:** 11-12 years old
 - **Junior:** 13-14 years old
 - **Senior:** 15-16 years old
- **Section 19.02 Tee Ball Division:**
 - **Time Limit:** Games have a 60-minute time limit or four innings, whichever comes first. No new inning will start after 45 minutes. A regulation game consists of a minimum of two innings.
 - **Scoring:** Official scorekeeping is not required, and there are no division standings or playoffs.
 - **Coaching Staff:** Teams can consist of one Manager and up to three Coaches. Only the Manager and Coaches are allowed on the field at any time. An approved (screened) adult must be in the dugout at all times.
 - **Players:** Player pool does not apply in tee ball. Games can be played with minimum of 9 players. If additional players are needed, teams can borrow from opposing team.
 - **Gameplay:** All players play defense and bat each inning. No stealing, sliding, or walks are allowed. Runners may not advance on an overthrow. The designated safety ball must be used. No on deck batters. Batters receive a maximum of three swings to put the ball in play, with no additional swings on foul balls. All batted

balls must travel beyond 15 feet from home plate. Bunting is not allowed.

Coaches act as umpires.

- **Coach Pitching in Tee Ball:** Coach pitching is permitted during second half of season. Batters receive a maximum of three pitches to put the ball in play after which the tee must be used. Batter receives a maximum of two swings to put ball in play.
- **Section 19.03 Minor – Coach Pitch Division:**
 - **Time Limit:** Games are six innings with a time limit of 1 hour and 30 minutes. No new inning begins after 1 hour and 15 minutes. A regulation game consists of six innings. If a game ends due to time limit and/or bad weather and at least four innings have been completed, the game is considered complete.
 - **Scoring:** A half-inning ends after five runs or three outs, except for the sixth or final inning, which has unlimited scoring. Official scorekeeping is not required but recommended. There are no division standings or playoffs.
 - **Coaching Staff:** Teams can consist of one Manager and up to three Coaches. An approved (screened) adult must be in dugout at all times.
 - **Players:** Player pool does not apply in coach pitch. Games can be played with minimum of 8 players. If additional players are needed, teams can borrow from opposing team.
 - **Umpires:** Volunteer umpires will be assigned, but managers, coaches, and BoD members can be utilized if needed.
 - **Gameplay:** An adult pitcher will pitch underhand from 35 feet. Only the adult pitcher and one defensive coach are allowed on the field. All players play defense each inning. Continuous batting order is required. No on deck batters. Batters receive a maximum of five pitches and one swing off the tee. No bunting, walks, or stealing is allowed. No head-first sliding is permitted. Runners must remain in contact with base until the ball is hit by batter.
- **Section 19.04 Minor – Player Pitch Division:**
 - **Time Limit:** Games are six innings with a time limit of 1 hour and 45 minutes. No new inning begins after 1 hour and 30 minutes. A regulation game consists of six innings. If a game ends due to time limit and/or bad weather and at least four innings have been completed, the game is considered complete.
 - **Scoring:** A half-inning ends after five runs or three outs, except for the sixth or final inning, which has unlimited scoring.
 - **Scoring:** Home team will keep official score and innings pitched per pitcher.
 - **Coaching Staff:** Teams can consist of one Manager and up to two Coaches. An approved (screened) adult must be in dugout at all times.
 - **Umpires:** Volunteer umpires will be assigned, but managers, coaches, and BoD members can be utilized if needed.
 - **Gameplay:** Teams must start with nine players. Mandatory play requires each player to play a minimum of six defensive outs. Continuous batting order is required. No on deck batters. No head-first sliding is permitted; a runner sliding into first base will be called out.
 - **End of Game:** If a game is tied after six innings and time permits, international tiebreaker rules may apply. If time runs out and the game is still tied, it will end in an official tie. Regular-season games count toward standings and determine playoff seeding. In the event of a first place tie, the winner will be determined

based on the following: 1) head-to-head record, 2) runs scored against, and 3) runs scored.

- **Section 19.05 Major Division:**

- **Time Limit:** Games are six innings with a time limit of 1 hour and 45 minutes. No new inning begins after 1 hour and 30 minutes. A regulation game consists of six innings. If a game ends due to time limit and/or bad weather and at least four innings have been completed, the game is considered complete.
- **Scoring:** Home team will keep official score and innings pitched per pitcher.
- **Coaching Staff:** Teams can consist of one Manager and up to two Coaches. An approved (screened) adult must be in dugout at all times.
- **Umpires:** Volunteer umpires will be assigned, but managers, coaches, and BoD members can be utilized if needed.
- **Gameplay:** Teams must start with nine players. Mandatory play requires each player to play a minimum of six defensive outs. Continuous batting order is required. No on deck batters. No head-first sliding is permitted, and a runner sliding into first base will be called out.
- **End of Game:** If a game is tied after six innings and time permits, international tiebreaker rules may apply. Regular-season games count toward standings and determine playoff seeding. In the event of a first place tie, the winner will be determined based on the following: 1) head-to-head record, 2) runs scored against, and 3) runs scored.

- **Section 19.06 Junior Division:**

- **Time Limit:** Games are six innings with a time limit of 1 hour and 45 minutes. No new inning begins after 1 hour and 30 minutes. A regulation game consists of six innings. If a game ends due to time limit and/or bad weather and at least four innings have been completed, the game is considered complete.
- **Scoring:** Home team will keep official score and innings pitched per pitcher.
- **Coaching Staff:** Teams can consist of one Manager and up to two Coaches. An approved (screened) adult must be in dugout at all times.
- **Umpires:** Volunteer umpires will be assigned, but managers, coaches, and BoD members can be utilized if needed.
- **Gameplay:** Teams must start with nine players. Mandatory play requires each player to play a minimum of six defensive outs. Continuous batting order is required. On-deck batters are allowed. No head-first sliding is permitted, and a runner sliding into first base will be called out.
- **End of Game:** If a game is tied after six innings and time permits, international tiebreaker rules may apply. Regular-season games count toward standings and determine playoff seeding. In the event of a first place tie, the winner will be determined based on the following: 1) head-to-head record, 2) runs scored against, and 3) runs scored.

- **Section 19.07 Senior Division:**

- **Time Limit:** Games are seven innings with a time limit of 2 hours. No new inning begins after 1 hour and 45 minutes. If a game ends due to time limit and/or bad weather and at least four innings have been completed, the game is considered complete.
- **Scoring:** Home team will keep official score and innings pitched per pitcher.
- **Coaching Staff:** Teams can consist of one Manager and up to two Coaches. An approved (screened) adult must be in dugout at all times.

- **Umpires:** Volunteer umpires will be assigned, but managers, coaches, and BoD members can be utilized if needed.
 - **Gameplay:** Teams must start with nine players. Continuous batting order is not required. On-deck batters are allowed. No head-first sliding is permitted, and a runner sliding into first base will be called out.
 - **End of Game:** If a game is tied after seven innings and time permits, international tiebreaker rules may apply. Regular-season games count toward standings and determine playoff seeding. In the event of a first place tie, the winner will be determined based on the following: 1) head-to-head record, 2) runs scored against, and 3) runs scored.
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Article XX: Tournament Team Selection Procedures

- **Section 20.01 Manager & Coaches Selections:** Tournament Team Managers will be the managers of the winning teams from each divisional playoff. They will have the ability to choose two coaches to assist them. The team staff must complete the Little League Diamond Leader Training Program before being named to the staff and before the first practice. The League President and Board of Directors (BoD) have the final approval.
 - **Minor – Player Pitch:** Tournament team staff will consist of regular season managers and/or coaches from the Minor and/or Major divisions.
 - **Major:** Tournament team staff will consist of regular-season managers and/or coaches from the Major division.
 - **Junior and Senior:** Tournament team staff will consist of regular-season managers and/or coaches from the Junior and/or Senior divisions.
- **Section 20.02 Player Selections:** Player selection is based on eligibility, availability, and ability.
 - **Eligibility:** Participants must be of league age, have played in at least eight regular-season games, and their regular-season team must have scheduled and played at least twelve games (does not apply to the Senior division). Residency and/or school enrollment must be verified.
- **Section 20.03 Voting Process:**
 - Players from the division will vote for the top four players. Any tie for the fourth position will be broken by the Tournament Team Manager.
 - Managers and coaches from the division will vote for six players. Any tie for the final position will be broken by the Tournament Team Manager.
- **Section 20.04 Final Roster:** The Tournament Team Manager will select all remaining players to complete the roster, which can be between 12-14 players for Minor, Major, and Juniors, and up to 16 for Seniors.
- **Section 20.05 Advisory to Parents and Guardians:** Players ages 8-16 are eligible for tournament teams. A player's commitment is required for the duration of the tournament season, which includes being available daily for practices and games from June 1st until mid-July or possibly mid-August, depending on the team's success.

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